

Step 1: Capture Your Video

Capture from video device

Capturing video means the process used to convert and compress your video to a digital format that can be used on the computer for editing. You can capture video from your digital video camera directly into Movie Maker 2.

To capture video from your digital video camera, make sure you have taken the following steps:

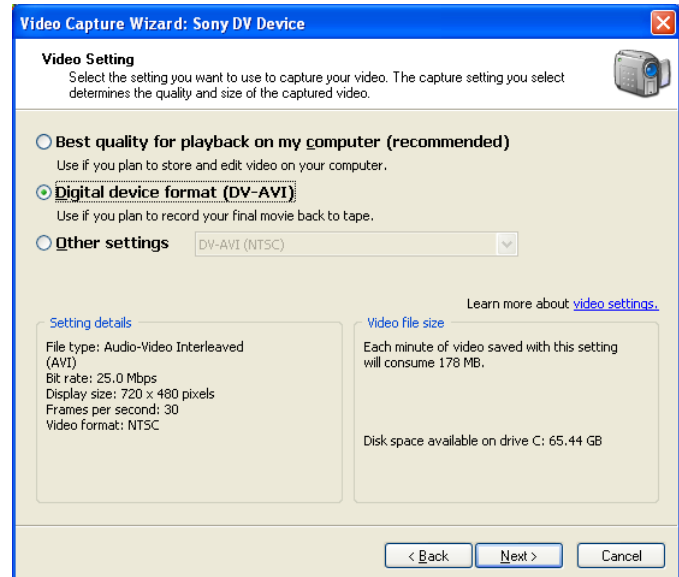
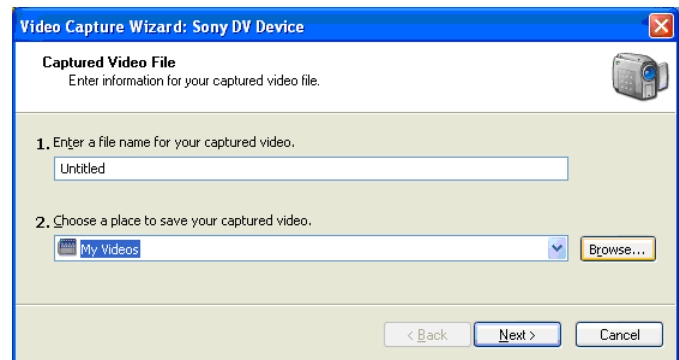
1. Hook up a digital video camera to your computer firewire card using a firewire cable.
2. Turn on the digital video camera and place into VCR mode.
3. Now click the *Capture from video device* button.
4. On the Video Capture Device page, in *Available devices*, click the DV camera.

This will now open the Video Capture Wizard:

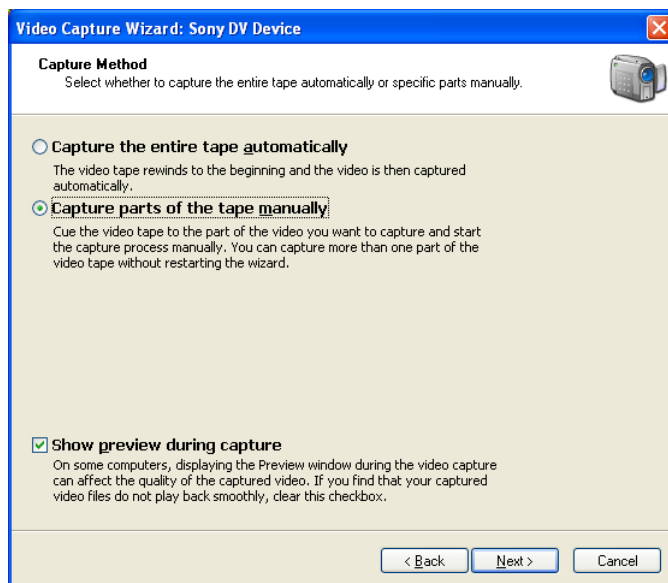
In the *Captured Video File* page of the Video Capture Wizard, name your collection (video clips that will be used in this project). This is only the name of the project – individual clips will be named separately as they are captured.

Next, specify a location to store your clips. You can store your video in My Video, which is located in your 'My Documents' folder, or you can choose an alternate location by clicking the *Browse...* button.

On the *Video Setting* page of the Video Capture Wizard, choose the source video clips that you want to work with. The higher the quality, the more disk space will be consumed. There's a small help screen available on this page to help you decide which format to use. For the best quality, choose *Digital device format (DV-AVI)*. If you are not sure, choose the top button (Microsoft's recommendation).



On the *Capture Method* page, you can decide between Automatic or Manual video capturing.



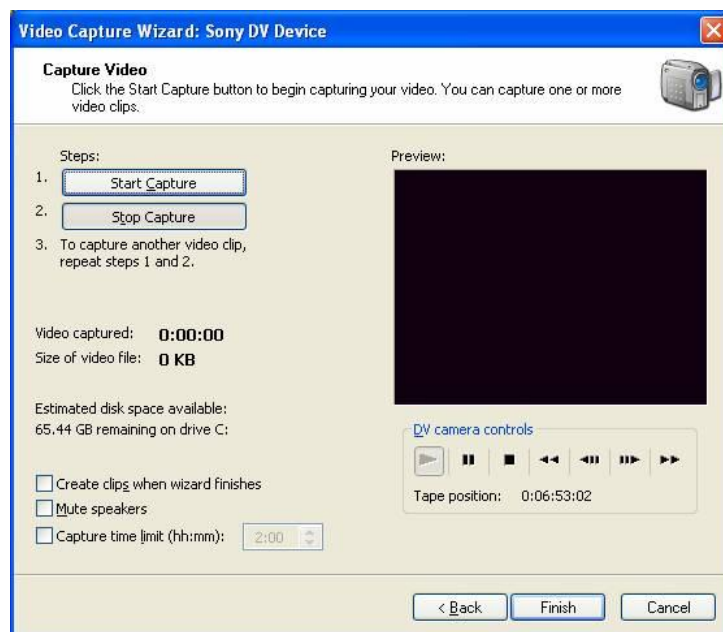
Below are some guidelines to help you choose:

- **You might want to Capture Automatically if:**
 - the entire tape is filled with similar footage
 - you have a lot of disk space
 - you want Movie Maker to capture for you
- **You might want to Capture Manually if:**
 - you do not have a lot of disk space
 - you want more control over the in and out points of your clips
 - you only need a small chunk of footage from the tape

If you choose manual video capture, the Video Capture Wizard will take you to the *Capture Video* page.

Under the Preview screen, you will find controls to play, fast-forward, rewind, and stop and pause. When you reach the beginning of the clip you want to capture, click *Start Capture*. Click *Stop Capture* at the end of the clip. Repeat these steps for each clip you want to capture, then click *Finish*.

Your clips will automatically be added to your collection.



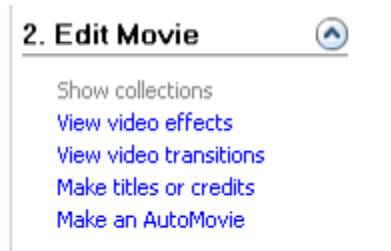
Importing Captured Video, Pictures or Audio Clips

If you already have captured video files or would like to add still pictures or separate audio clips, click the appropriate choice under Step 1 in the Task Pane in Windows Movie Maker.

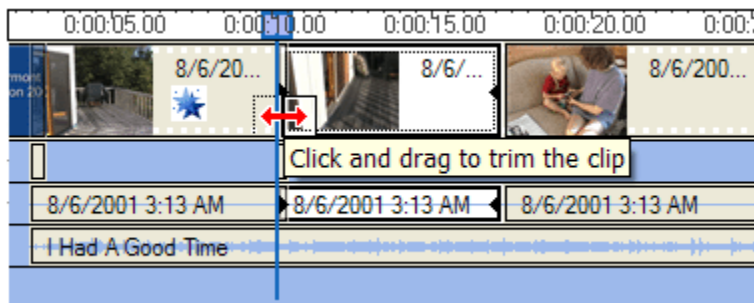
Step 2: Edit Movie

Show Collections

With the Collections window open, drag video clips and drop them on the Storyboard or Timeline at the bottom of the Movie Maker window. You can toggle between Storyboard and Timeline by clicking the button in the top left corner of that window (*Show Storyboard* if you are in Timeline view or *Show Timeline* if you are in Storyboard view).



If you need to trim any of the clips, you can easily do this in Timeline View. Simply click on the edge of a clip, and drag to the desired point to hide any unwanted footage.

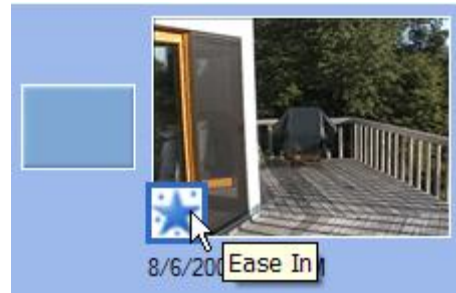


View Video Effects

You can add a variety of effects to individual clips on your Storyboard. Click *View video effects* on the Task Pane to open a window with the effects available in Windows Movie Maker. To preview any of these effects before applying them, simply double-click the image in the Video Effects window. Here is a sample of the 29 video effects available:



When you have found the effect you want to apply, drag and drop the thumbnail on the Star icon in the lower left corner of your clip in the Storyboard,

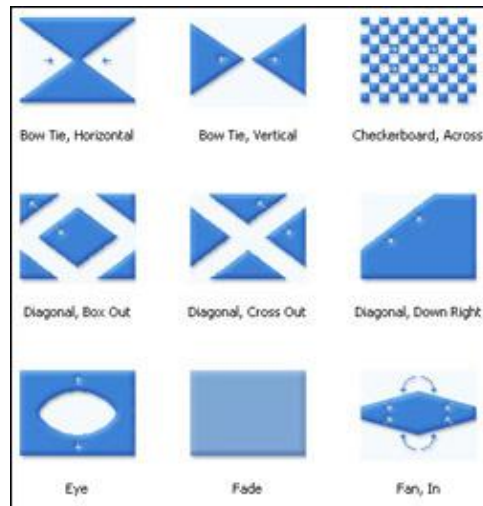


or drag and drop the thumbnail on the video clip in Timeline view.

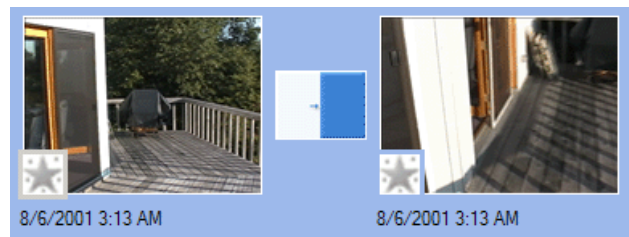


View Video Transitions

Add transitions to control the style of movement from one clip to the next. Click **View video transitions** on the Task Pane to open the Transitions window. To preview a transition before applying one, simply double-click the image in the Transitions window. Here is a sample of the 60 different transitions available:



When you have found the transition you want to apply, drag and drop the thumbnail on the rectangle between your clips in the Storyboard,

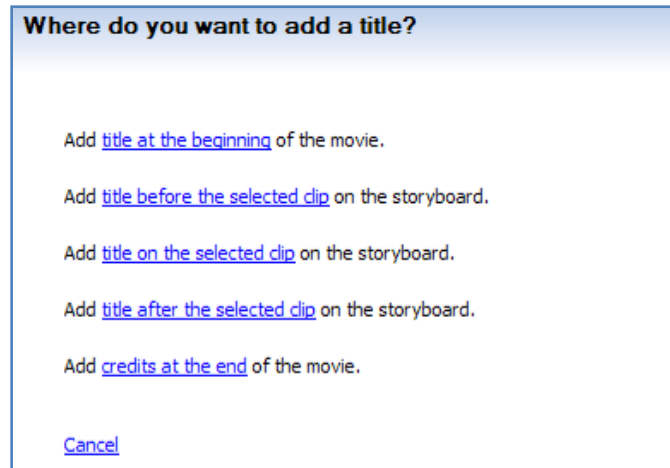


or drop the transition in the transition track between the two clips.

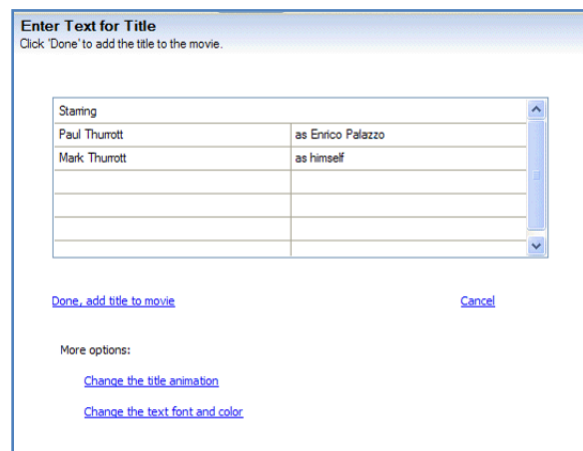
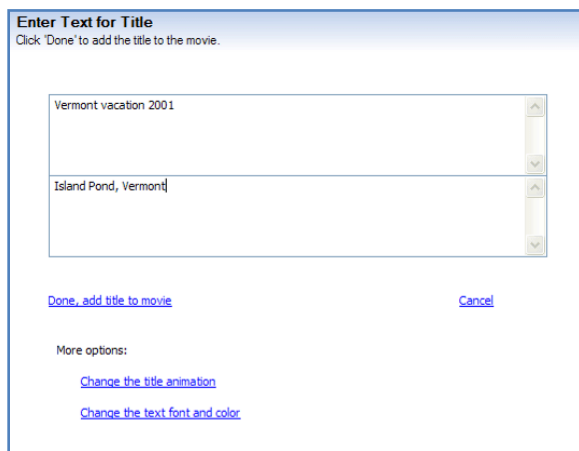


Make Titles or Credits

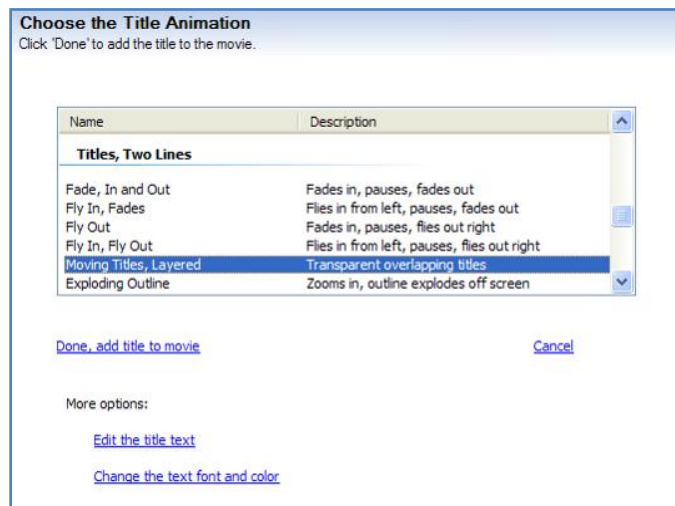
Windows Movie Maker has 43 built-in titles to use with your movie. To insert a title, first click *Make titles or credits* on the Task Pane, then select the location for your title.



Next enter text for your title. Below are illustrations of entering text for a title (left) and credits (right).



Finally, apply an animation to the title or credits. Once you are satisfied with your title, click *Done, add title to movie*.

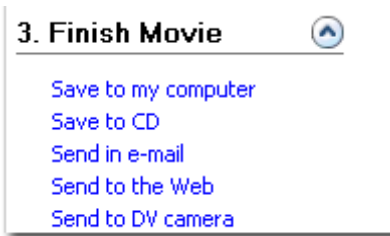


Make an AutoMovie

If you are not sure where you want to begin or you are in a hurry, have Windows Movie Maker create the movie for you by selecting **Make an AutoMovie** from the Task Pane.

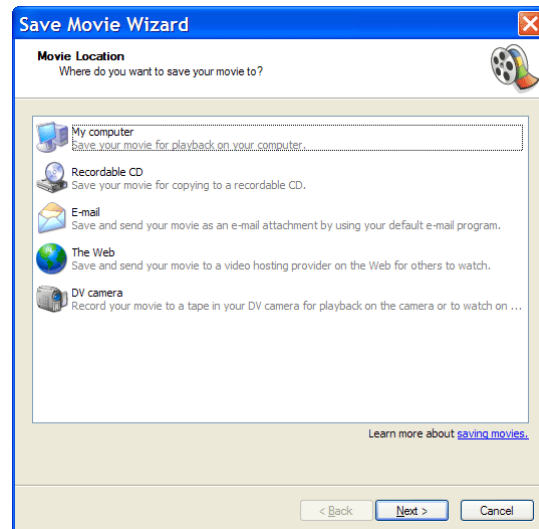
AutoMovie will analyze your clips, ask what style of movie you want to create (i.e., music video), ask for title text and background music, then create your movie. You can change any aspect of the finished movie you do not like (i.e. the transitions used or the layout of the title).

Step 3: Finish Movie



If you already know how you want to save your movie and are already comfortable with the various settings, you can choose your output directly from the Task Pane.

However, if you would like Windows Movie Maker to assist you with the output choices, open the **Save Movie Wizard** by going to **File...** and selecting **Save Movie File...**



With the **Save Movie Wizard**, you can have Movie Maker suggest output settings...

or you can ask for more choices in order to have more control over the output...

